

prospects



Tomb Raiders Year 3

Essential Knowledge

By the end of this unit children will know...

- Understand the concept of 'Ancient' by placing the Ancient Egyptians on a timeline in history.
- Find out about the beliefs of the Ancient Egyptians by looking at factual evidence about the Pyramids, mummies, Hieroglyphics.
- Look at a range of Egyptian artefacts – what do they tell us about the past?
- Using maps and atlases to locate Egypt on a map.
- Follow the route of the Nile.
- Find out about agriculture and farming in Ancient Egypt.

Launch

Visits and experiences:

Have an Egyptian day in costume, to immerse children into the topic.

Explore

Visit to Museums and Art Gallery to "Discovery Day- Ancient Egypt". We will be looking at factual evidence of the pyramids, mummies, pharaohs and artefacts.

Energise

"Archeological dig", children use their knowledge of the topic to make their own artefacts from the Egyptian period.

Celebrate

Invite parents and carers into school for a celebration event. Children pretend to be famous archeologists and share with parents their discoveries.

Core Subjects:

Links to theme

English

- Non Chronological Reports: Note taking when researching and prepare a report to introduce the topic.
- Story reading based on Egyptian myths and legends.

Mathematics

Measures

- Solve problems based on weight and capacity: Ancient Egyptian rituals of weighing the heart against the feather of truth.

Shape

- Symmetry through an art-based task.

Data Handling

- Catalogue discoveries found in an Egyptian tomb. Create bar charts to display.

Science

Rocks & Soils

- Investigate different materials to make mud bricks as used by the ancient Egyptians.

Plants

- Investigate the best soils for growing plants to understand why people were farmers and settled by the Nile.

Tomb Raiders Year 3: Theme Content

Personal Development

Spiritual

How Egyptians prepared for the afterlife. They will consider different religions and how people's faith prepares them for death.

Moral

Identify where they have contributed well and will identify areas for development.

Social

Children work collaboratively Negotiate, respecting others' roles within the group and they will have to resolve conflicts as they arise.

Cultural

Compare the hierarchical system on Ancient Egypt with other hierarchical systems e.g. Schools, the government

Foundation Subjects

History, Geography and Citizenship

Geography:

- Using maps and atlases to locate Egypt on a map.
- Follow the route of the Nile.
- Find out about agriculture and farming in Ancient Egypt.

History:

- Understand the concept of 'Ancient' by placing the Ancient Egyptians on a timeline in history.
- Find out about the beliefs of the Ancient Egyptians by looking at factual evidence about the Pyramids, mummies, Hieroglyphics.
- Look at a range of Egyptian artefacts – what do they tell us about the past?

Art and Design and Design Technology

Art: Face study noting size and proportion of faces, linking to work in maths on symmetry to complete a picture of a pharaoh's death mask.

Design Technology: Use mouldable materials to design and make an Ancient Egyptian Canopic jar.

Music, Languages and Physical Education

Music: Using musical instruments, children compose and perform as a group to act out the journey to the underworld, to create a soundscape.

Computing

- Blogs detailing their archaeological discoveries, moderated by teachers. They understand the power of the written word and how comments made online maybe as hurtful and offensive as bullying on the playground.

Tomb Raiders Year 3: Links to National Curriculum Framework

Core Subjects:

English

- Understand the skills and processes essential for writing: thinking aloud to generate ideas, drafting, and re-reading to check meaning is clear.

Mathematics

- Use and apply measures to a range of different contexts.
- Gather, organize and interrogate data.
- Use the properties of shapes and angles in complex and practical contexts.

Science

- Look at the suitability of environments and at food chains.
- Look at plant life cycles.
- Compare and group rocks and describe the formation of fossils.

Foundation Subjects

History, Geography and Citizenship

History:

- Learn about an ancient civilization.

Geography:

- Name and locate Egypt and their identifying human and physical characteristics, including monuments, and rivers.
- Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied.

Art and Design and Design Technology

Art and Design:

- Improve their mastery of techniques- painting and use of materials /media.
- Learn about the great architects, artists and designers.

Design Technology

- Use safely and increasingly effectively a wider range of tools, equipment and materials.
- Use constructive comments from others to improve their work.

Music, Languages and Physical Education

Music:

- Play and perform in solo and ensemble contexts, using their voice and playing musical instruments with increasing accuracy, control and expression.
- Improvise and compose music using the inter-related dimensions of music separately and in combination.

Computing

Select, use and combine a variety of software (a range of digital devices to accomplish given goals, including collecting, analysing, evaluating and presenting data and information.

Tomb Raiders Year 3: Assessment Opportunities/Tasks within theme

Core Subjects

English

- Write a newspaper report detailing event of Howard Carter discovering the tomb of Tutankhamun.
- Write an adventure story based around the discovery of a new tomb and the curses and booby traps encountered along the way.

Mathematics

- Challenge children to make square based pyramids out of different materials including Lego.
- Mass Challenge: Measure mass accurately using different scales through the Ancient Egyptian rituals of weighing the heart against the feather of truth.

Science

- Complete a fair test to find the best soil to grow plants - Link to farming near the River Nile.

Foundation Subjects

History, Geography and Citizenship

- Explain the term ancient and describe when the Egyptian period was in relation to now, the birth of Christ etc.

Art and Design and Design Technology

Take One picture:

- Can use different techniques to sketch a face thinking of size and proportion of features.

DT:

- Can select, join and use tools safely and with control to create a Canopic jar.

Music, Languages and Physical Education

Music:

- Composition and creation of soundscape for the journey of the afterlife.

Computing

N/A